

# Angel Santaloci

<https://asantaloci.github.io/portfolio/>

## SKILLS

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**Technical Skills:** Product design, Systems design, UX/UI Design, Graphic Design, Adobe Suite, Web Development, Unity (2D and VR), HTML/CSS, JavaScript, JQuery, Java, Figma, Angular

## WORK EXPERIENCE

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### Capital One

January 2023 - Present

*Senior Product Designer*

- A lead system designer of Card agent's internal design system, created formalized design governance processes, founded and developed design system standardization for scaling mass component audits and documentation. Acted as the liaison of design and tech team collaboration to deliver on component and pattern updates.
- Lead product designer for case status and updates experiences for customer and agent interfaces across native and web designs. Responsible for design quality assurance across three tech teams, and developed a welcome kit with documented guidance, scalable local library components, and page templates for future teams looking to build new use cases.

August 2020 - December 2023

*Design Associate*

- Created and shared a flexible design quality assurance process adopted across the company to build healthy collaboration between partners and be easily implemented into teams.
- Designer on Commercial Bank's design system and Capital One's global design system for web, contributed to building several components and standards.

### Cisco Systems

May 2020 - Present

*UX/Technical Intern*

- Lead product designer and front end developer for an internal HR application. Created a consolidated dashboard to host Cisco's Distribution tools.
  - I created and edited UX wireframes to improve current user workflow, communicated and presented my work to business affiliates, and developed Front-end applications using Angular.

### Pearl Hacks

Apr 2018 - May 2020

*Director of Design*

- Led a beginner-friendly, women and non-binary hackathon for college students pursuing futures in tech.
  - Designed, illustrated, and established long term branding and promotional graphics, led a committee to create designs and media content, developed UX and wireframes of our website, and managed the workflow of the hackathon with a team of directors to coordinate the event for maximum productivity.

## PROJECTS

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### Habit RPG

Jan 2020-May 2020

*Developer, Lead Game Design Architect, and Designer*

- An iOS and Android app designed to form and keep track of habits as interactive pets built for a client.
  - Designed all graphics of the elements in the game with Adobe Illustrator, developed user journey, wireframes, and overall experience. Coded in C# within Unity to add basic functions.

## LEADERSHIP EXPERIENCE

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### UNC Southeast Asian Student Association

Feb 2018-Present

- I created the first Southeast Asian cultural org at UNC. I lead a team to correlate events, finances, and affairs to maintain functionality of the org, and guide events for the community in various topics. We partnered with SEA coalitions in NC to provide political events such as voter registration seminars, local citizenship fairs, and college tours and future career tips for highschool students from lower income families in our community.

## EDUCATION

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### University of North Carolina at Chapel Hill

Graduated December 2020

*Undergrad pursuing Bachelor's in Computer Science and Information Science*

GPA: 3.5